# VS. PINBALL™

2-in-1

# VS. GOLF™

Non-stop action scores bonus profits.

Long-lasting appeal is par for the course.

Nintendo adds another innovation to its VS. SYSTEM™ of interchangeable games.

Announcing VS. GOLF/VS. PINBALL— a 2-in-1 VS. PAK™ release that combines two exciting new games in one cabinet. You get double the play action and double the profit potential.

For just a fraction of the cost of buying a new game, you can update your VS. SYSTEM with VS. GOLF/VS. PINBALL or other selections from the growing library of VS. PAK game programs. Each has the innovative game play and long-lasting appeal that has kept Nintendo at the top of the earnings polls.

**VS. GOLF/VS. PINBALL, part of the VS. SYSTEM—Games that never stop earning.**

Nintendo®

2-in-1

# TWICE THE FUN.

**VS. GOLF** From tee to green, VS. GOLF is an 18-hole round of strategy for beginners and pros alike.

With 36 available holes to play, the system randomly generates a new 18-hole course for every game.

A player can take on the course or challenge another opponent to a round of stroke or match play.

Just as in a real game of golf, the constantly changing speed and direction of the wind, plus the angle of the green itself, influence the outcome of every shot. Players choose their clubs accordingly —selecting from woods, irons, a pitching wedge, sand wedge or putter.

Using a push-button control, they also regulate their swing and determine the impact point, direction and distance of the ball.

Action on the course is viewed from both a close-up detail of the player as well as from a perspective of the hole itself.

For a more realistic and challenging round of golf, you'd have to hit the fairways yourself.

**UPRIGHT** Weight: 375 lb.
Dimension: 45¼"(W) × 33½"(D) × 67½"(H)

**VS. PINBALL** There are enough bells, whistles and keep-the-ball-moving moments in VS. PINBALL to satisfy even pinball wizards.

Players can play solo or compete against an opponent for the high score. The action is fast with players operating the left and right flippers with push-button controls.

Players rack up points off the bumpers as the ball richochets its way from the "upper" to "lower" screens of the video pinball playfield.

There's even an exciting bonus screen that lets players earn extra points by keeping little Mario in action so he can catch the maiden when she falls.

VS. PINBALL is a razzle-dazzle game of fun that is sure to keep your customers playing and your VS. SYSTEM paying.

**VS. GOLF/VS. PINBALL, part of the VS. SYSTEM —Games that never stop earning.**

**SIT-DOWN** Weight: 205 lb.
Dimension: 27"(W) × 38"(D) × 34½"–42"(H)

Pictured: Sit-down model with optional leg extension.

A close-up of the player and a perspective of the hole itself show all the action on the VS. GOLF course.

Players rack up points on VS. PINBALL's fast-action upper and lower video screen playfields and bonus stage.

Nintendo

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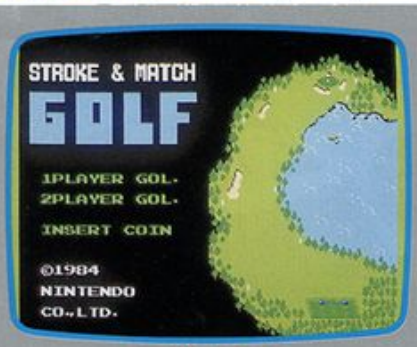
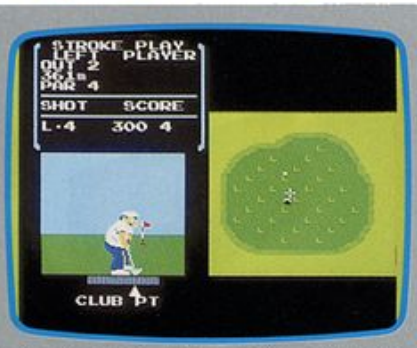
# M.D.SYSTEM™ UPRIGHT TYPE

## 新発売。マルチ・ディスプレイシステム アップライト・タイプ






ゴルフ

クラブの選択・飛距離・スライス・フックボールのコントロール等、ゴルフの醍醐味が味わえます。

ピンボール

快音と共にはじけるボール。ピンボールならではのスリルと爽快さ。

# GOLF / PINBALL

**1台で2役。ディスプレイ効果抜群。**

Nintendo®

アップライト型
- ゲームを豪快に楽しみたい方に。

©1984 Nintendo Co.,Ltd.

# 基板セット TABLE TYPE

## ニューゲームがエコノミー価格で、お手元に。

## 基板セットA

—Nintendo 18″テーブル用—

## 基板セットB

—他社製キャビネット用—

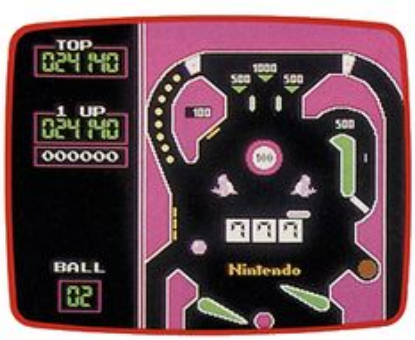
どちらのタイプも簡単に取付けられます。

©1984 Nintendo Co.,Ltd.

18″テーブル型

●ゲームをお気軽に楽しみたい方に。

ゴルフ




ピンボール

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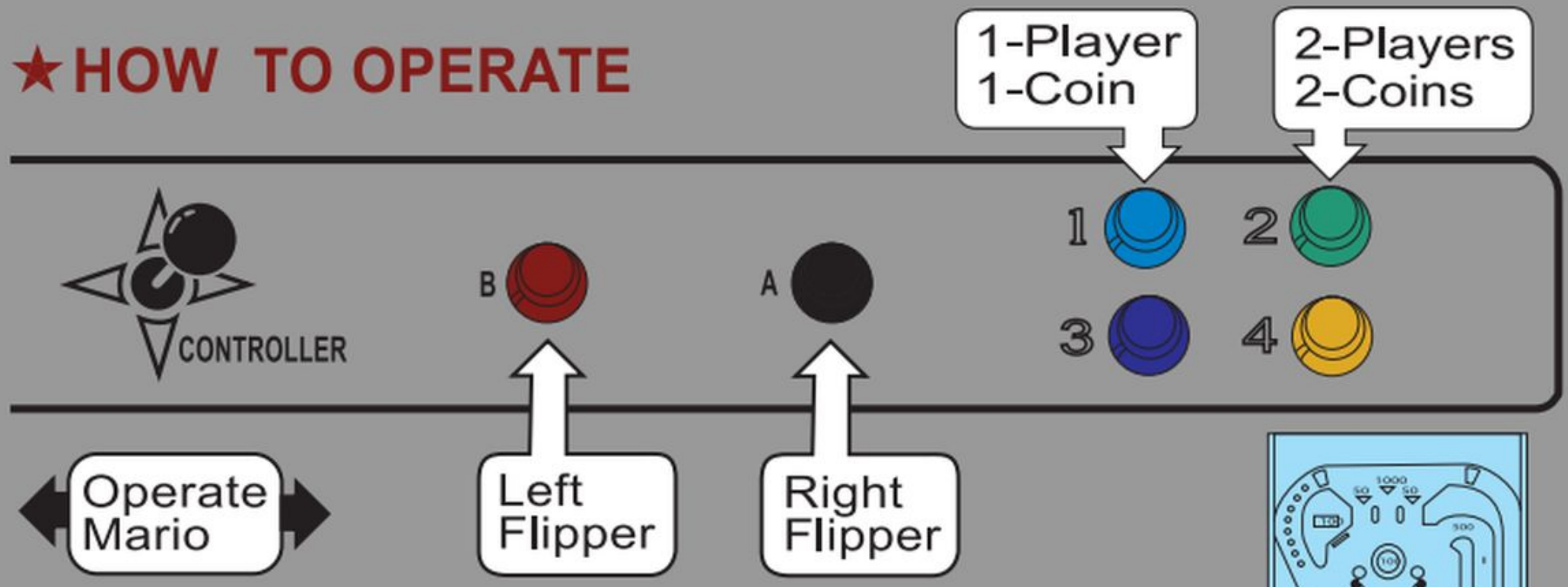
S.59 7.26 1000

# VS.PINBALL™

## ★HOW TO OPERATE




### ■START THE GAME

- Press and release **A** Button for the Ball Release.
  Note: Ball is automatically released after 10 seconds.
- Push **A** Button to operate the Right Flipper.
- Push **B** Button to operate the Left Flipper.

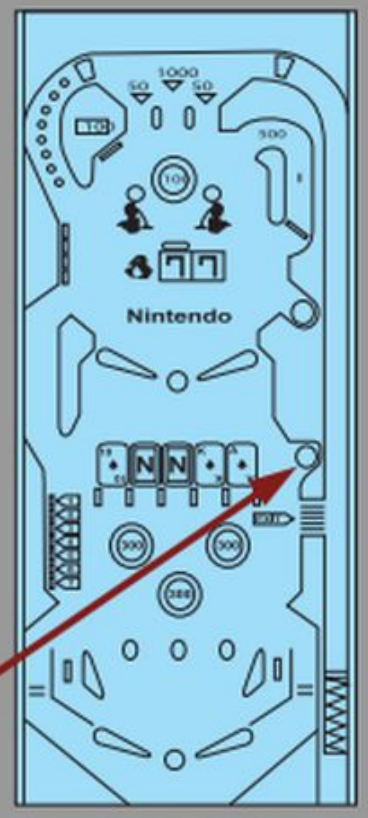
## ★RULES

### ■BONUS STAGE :

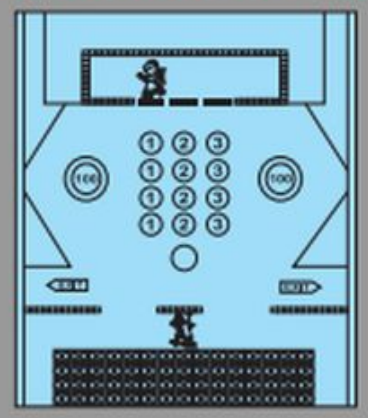
- Use controller to direct Mario left and right to bounce the ball and keep it in play. Mario must catch the girl when she falls. If Mario fails to catch the girl, player's turn ends.
- One extra ball is awarded at 70,000 points.

## ★GAME OVER

- Game is over when all balls have been played.




TO BONUS STAGE



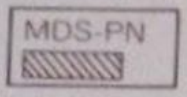
BONUS STAGE

# VS.PINBALL™

## (Operation Manual)

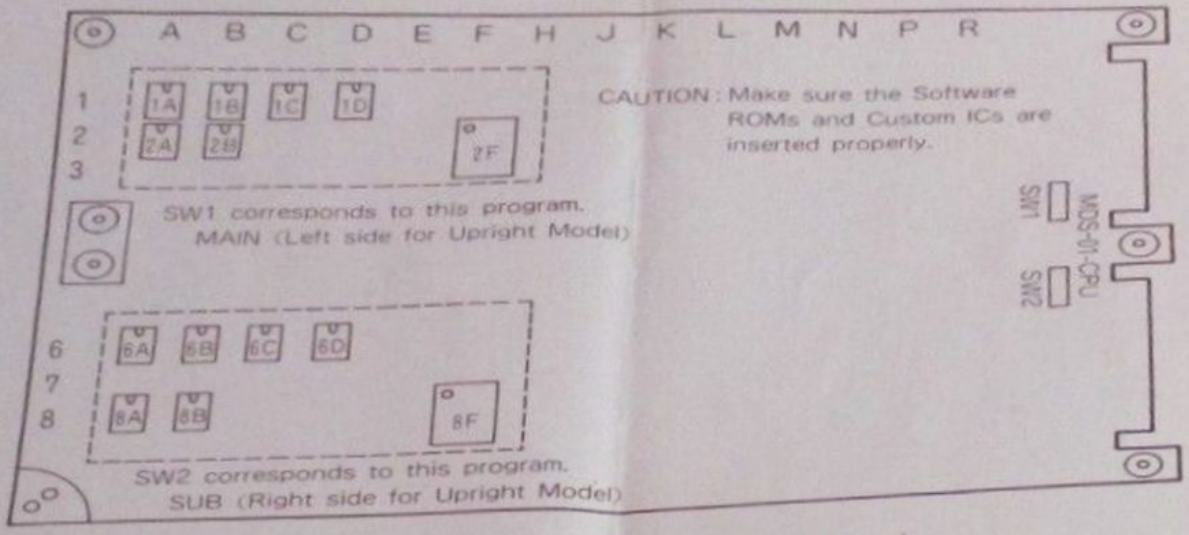
## I. How to install Software ROMs

Each Software ROM is labeled with a Location Number shown on it (▨ Shaded Portion illustrated below), which indicates the corresponding location on the P.C. Board where it shoud be installed.

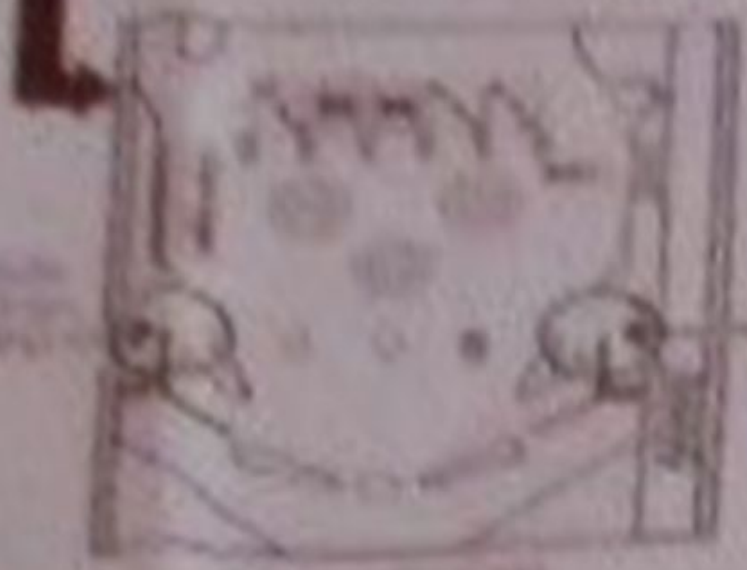



(Label on Software ROM)

"VS.PINBALL" contains 6 Software ROMs, and 1 Custom IC, which have location numbers, 1A(6A), 1B(6B), 1C(6C), 1D(6D), 2A(8A), 2B(8B) and 2F(8F). Each ROM and IC must be mounted into the proper IC Socket.




ROM and IC Location on P.C. Board

NOTE: ALL Software ROMs and Custom ICs must be inserted in both portions on the P.C. Board as shown above.
"VS.PINBALL" can be interchanged between left and right side.

## 2. Points and methods of adjustment